

# Verified First-Order Monitoring with Recursive Rules

Sheila Zingg   Srđan Krstić   Martin Raszyk   **Joshua Schneider**   **Dmitriy Traytel**

**ETH** zürich



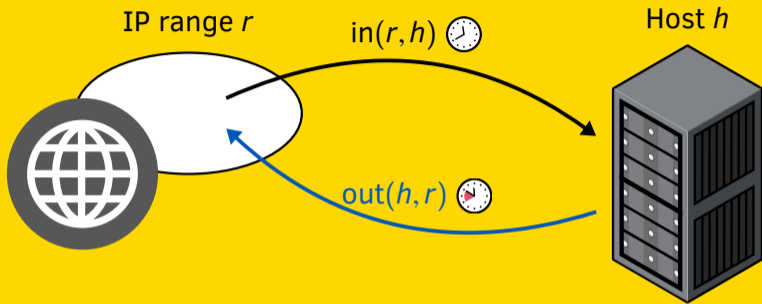
UNIVERSITY OF  
COPENHAGEN

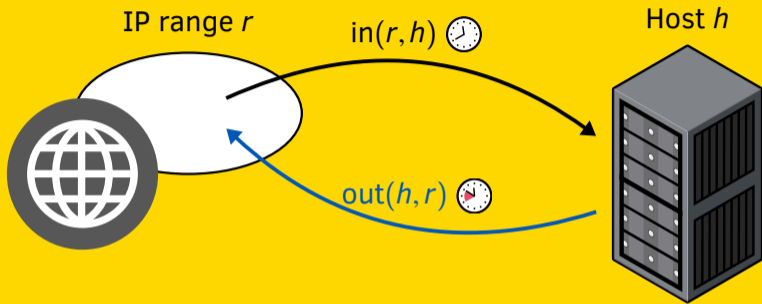
IP range  $r$



Host  $h$







previous      once/eventually in the past (non-strict)

$$out(h, r) \wedge \bullet \blacklozenge in(r, h)$$

# Monitoring

## Log:

10:29 in (DE, Webserver)

10:29 out(Laptop1, US)

10:31 in (CH, VPN)

10:33 out(Webserver, DE)

# Monitoring

Policy:  $\neg \exists h, r. \text{out}(h, r) \wedge \bullet \blacklozenge \text{in}(r, h)$

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10:29 in (DE, Webserver)  
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VeriMon

DejaVu

MONPOLY

...

# Monitoring

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VeriMon

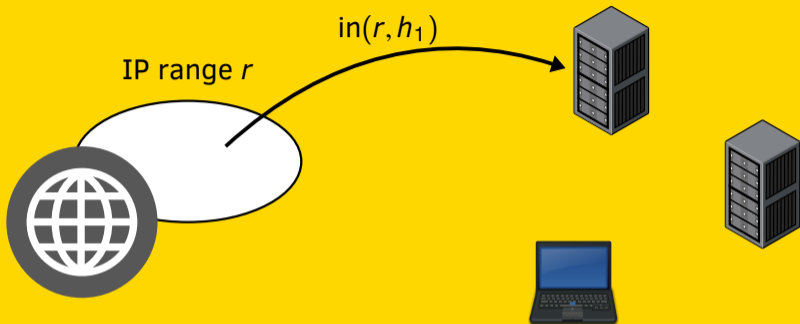
DejaVu

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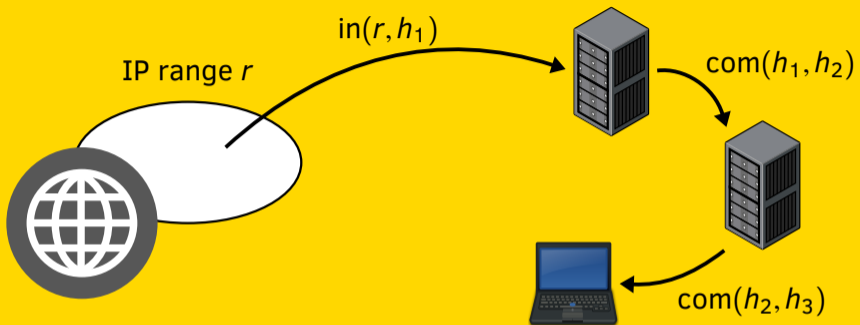
...

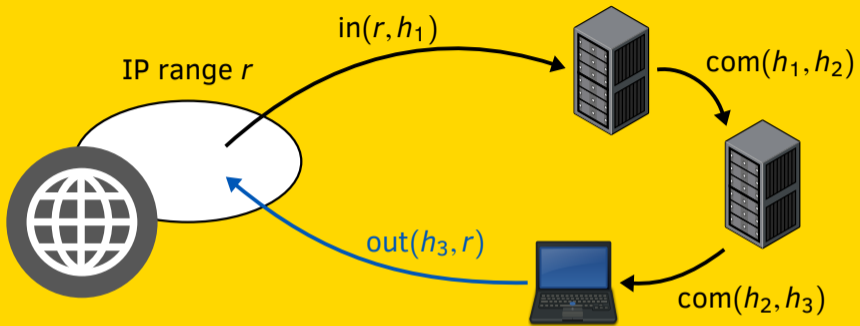
Output:

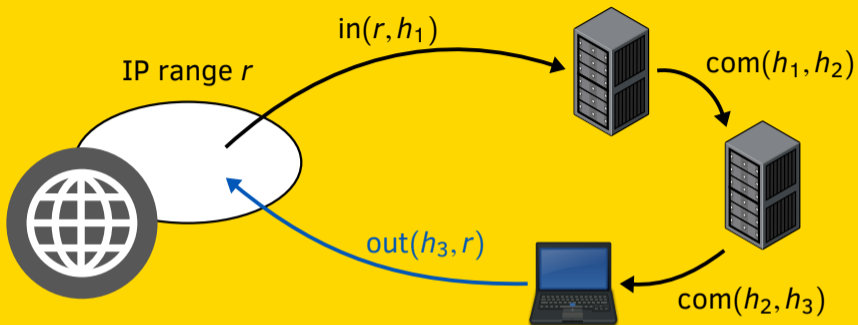
10:29 ✓  
10:29 ✓  
10:31 ✓  
10:33 ✗



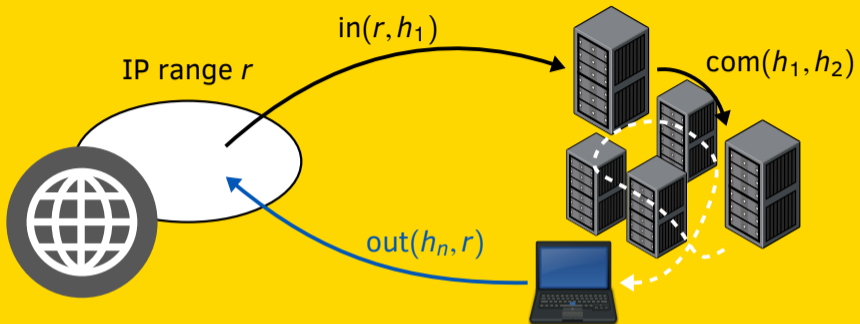


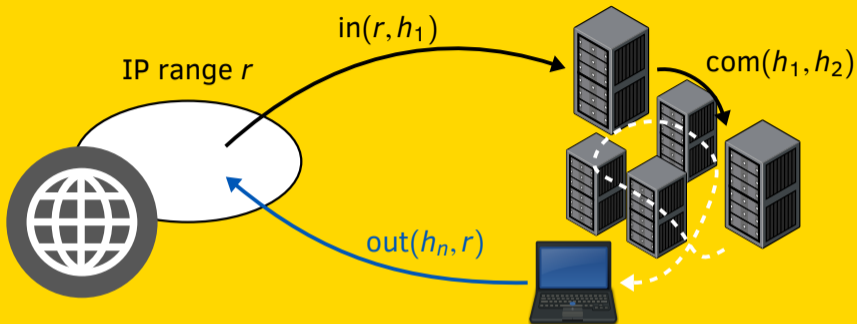






$$\neg \exists h_1, h_2, h_3, r. out(h_3, r) \wedge \bullet \blacklozenge (com(h_2, h_3) \wedge \bullet \blacklozenge (com(h_1, h_2) \wedge \bullet \blacklozenge in(r, h_1)))$$





$$\neg \exists h_n, r. (out(h_n, r) \wedge \bullet \blacklozenge in(r, h_n))$$

$$\vee (\exists h_1. out(h_n, r) \wedge \bullet \blacklozenge (com(h_1, h_n) \wedge \bullet \blacklozenge in(r, h_1)))$$

$\vee \dots$

$$\vee (\exists h_1 \dots h_{n-1}. out(h_n, r) \wedge \bullet \blacklozenge (\dots (com(h_1, h_2) \wedge \bullet \blacklozenge in(r, h_1)) \dots))$$

# PFLTL with rules to the rescue!

Past-time First-order Linear Temporal Logic, implemented by DejaVu

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where

$\text{taint}(r, h) := \text{in}(r, h)$

$\vee (\bullet \text{taint}(r, h))$

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“Temporally-directed transitive closure”



# PFLTL with rules to the rescue?

**Past-time** First-order Linear Temporal Logic

$\neg \exists h, r. \text{out}(h, r) \wedge \text{taint}(r, h)$

where

eventually in the **future**

$\text{taint}(r, h) := \text{in}(r, h) \wedge (\diamond_{[0,1h]}\text{ids}(h))$

$\vee (\bullet \text{taint}(r, h))$

$\vee (\exists h'. (\bullet \text{taint}(r, h')) \wedge \text{com}(h', h)) \wedge (\diamond_{[0,1h]}\text{ids}(h))$

# Our paper: MFOTL meets recursive rules

Metric First-Order Temporal Logic = PFLTL + future operators + aggregations

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## Recursive let operator in MFOTL

- Semantics only considers recursive occurrences strictly in the past
- Allows efficient evaluation (no fixpoint iteration)
- Syntactic fragment: every recursive occurrence has a past guard


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Metric First-Order Temporal Logic = PFLTL + future operators + aggregations

## Recursive let operator in MFOTL

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## Implementation and Evaluation

- Part of the VeriMon monitor
- Formally verified in  Isabelle
- Isabelle (40 kLOC) → OCaml (11 kLOC)
- Compared with DejaVu on PFLTL

# Semantics

$$\sigma, v, i \models \varphi$$

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formula

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formula

database stream

# Semantics

variable assignment

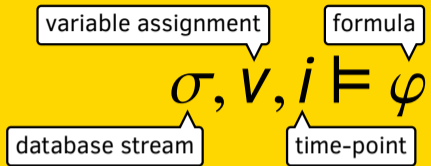
formula

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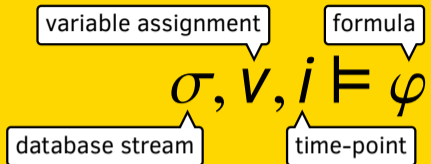
database stream



# Semantics

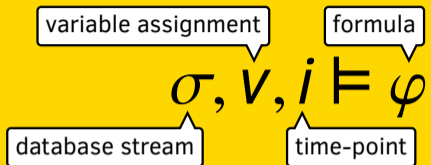


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$$\text{eval } \sigma j \varphi \approx \{v \mid \sigma, v, j \models \varphi\}$$

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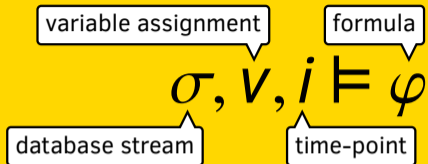
$$\text{eval } \sigma j \varphi \approx \{v \mid \sigma, v, j \models \varphi\}$$

$$\sigma, v, i \models p(x_1, \dots, x_n)$$

$$\iff (v(x_1), \dots, v(x_n)) \in \sigma_i(p)$$

table  $p$  in  $i$ th database

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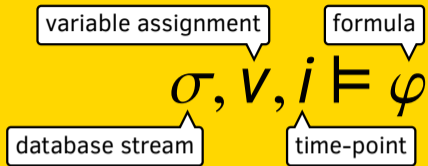
$\vdots$

$$\sigma, v, i \models \bullet \alpha \iff i > 0 \wedge \sigma, v, i-1 \models \alpha$$

$$\sigma, v, i \models \alpha S \beta \iff \exists j \leq i. \sigma, v, j \models \beta \wedge (\forall k \in \{j <.. i\}. \sigma, v, k \models \alpha)$$

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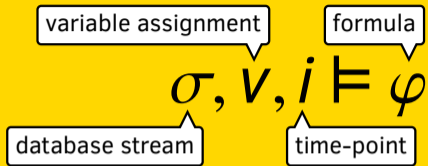
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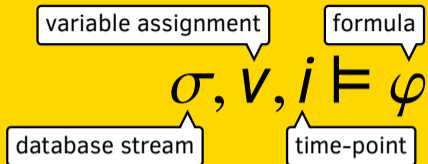
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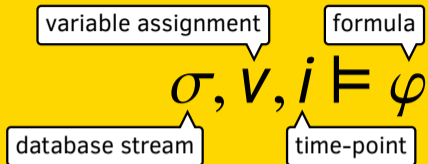
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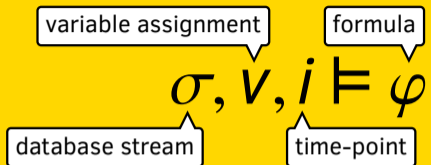
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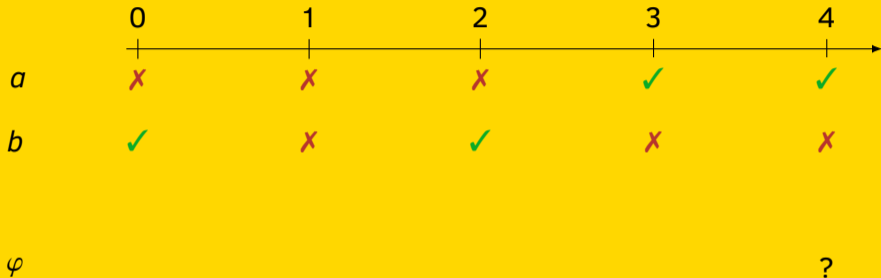
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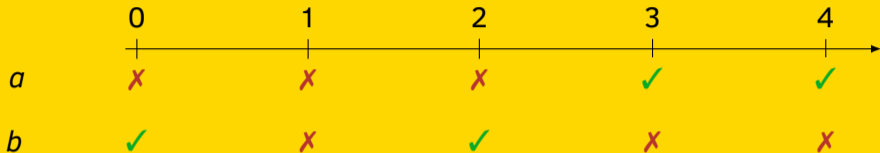
# A picture for

$$\varphi \triangleq \text{LetPast } s := b \vee (a \wedge \bullet s) \text{ in } s$$



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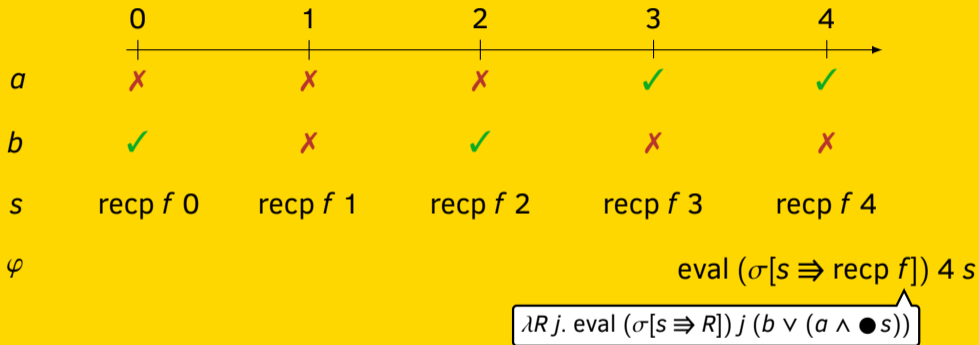
$\varphi$

$\text{eval } (\sigma[s \Rightarrow \text{recp } f]) \ 4 \ s$

$\lambda R j. \text{eval } (\sigma[s \Rightarrow R]) \ j \ (b \vee (a \wedge \bullet s))$

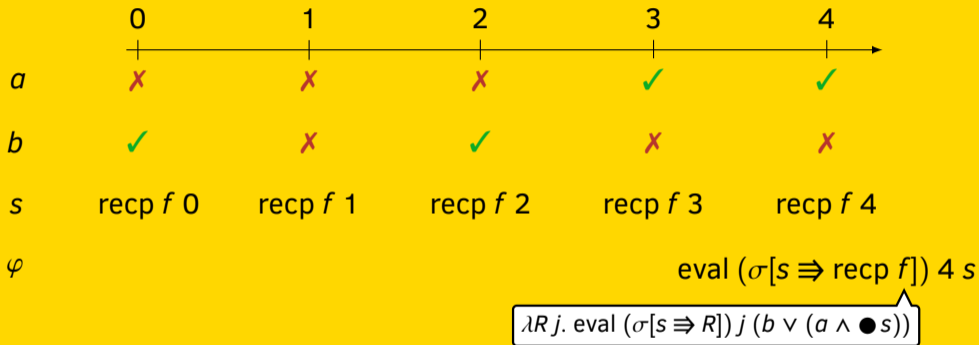
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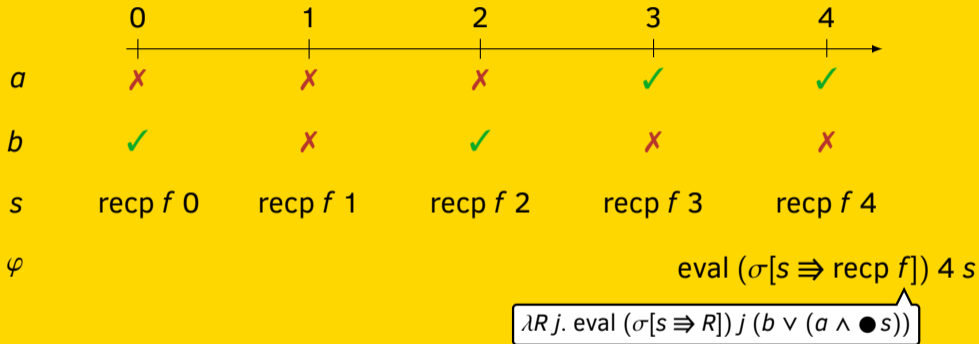
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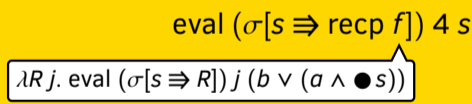
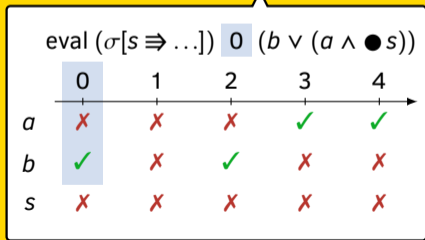
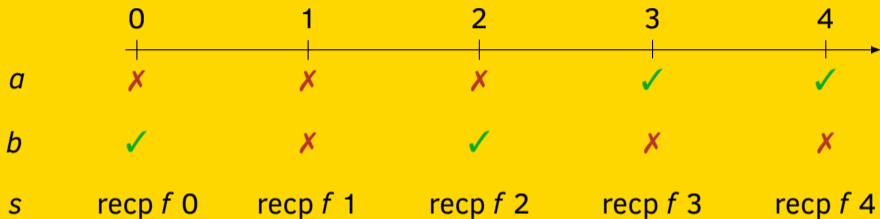
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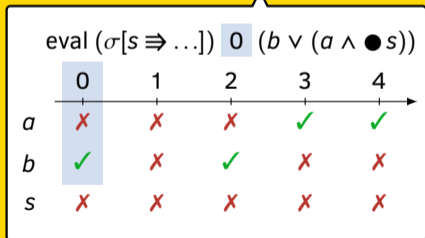
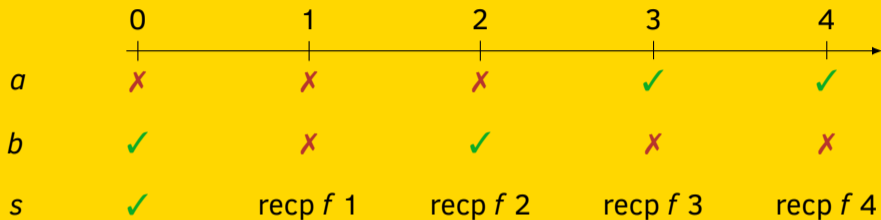
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eval ( $\sigma[s \Rightarrow \text{recp } f]$ ) 4 *s*

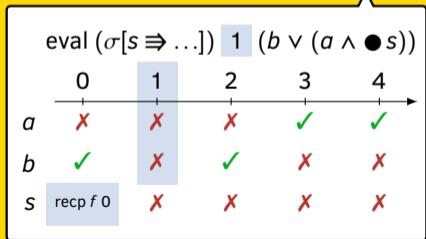
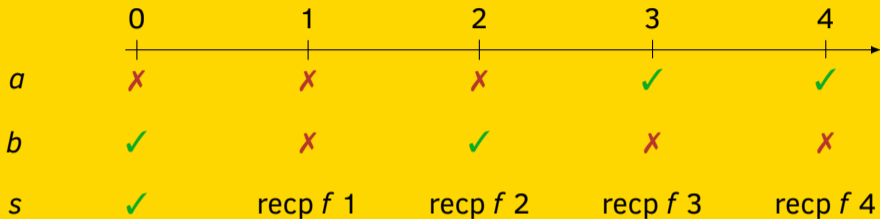
$\lambda R j. \text{eval } (\sigma[s \Rightarrow R]) j (b \vee (a \wedge \bullet s))$

recp *f* *i* = *f* ( $\lambda j. \text{if } j < i \text{ then recp } f j \text{ else } X$ ) *i*



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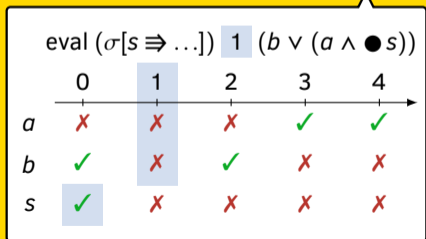
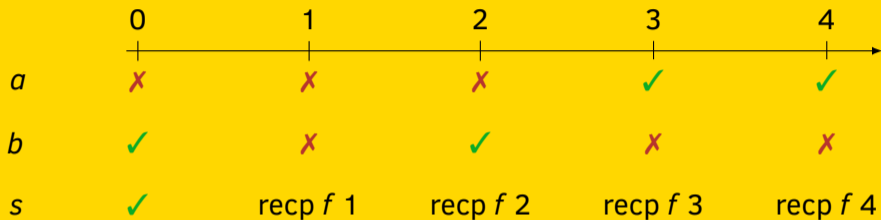
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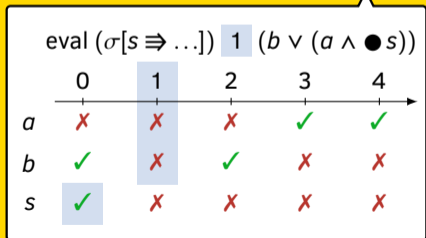
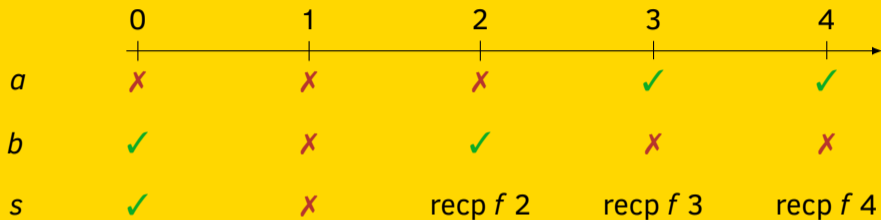
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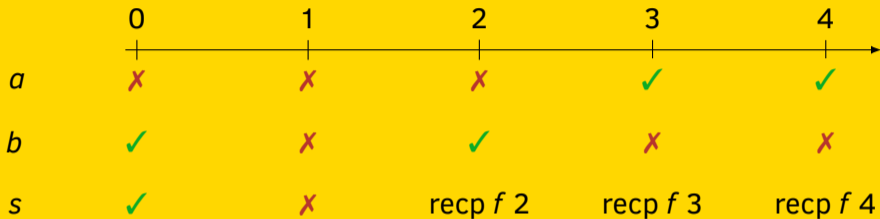
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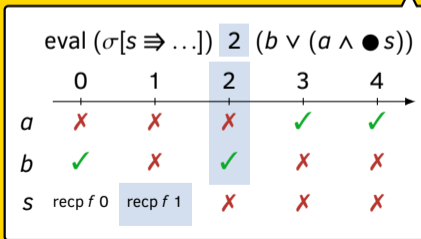
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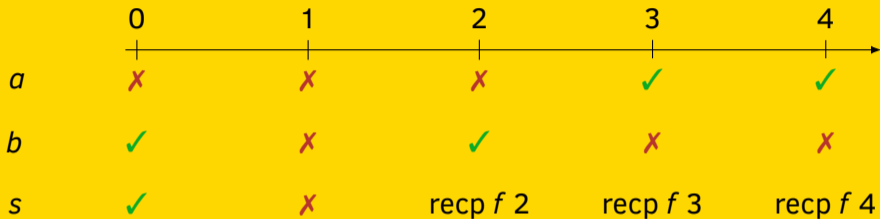
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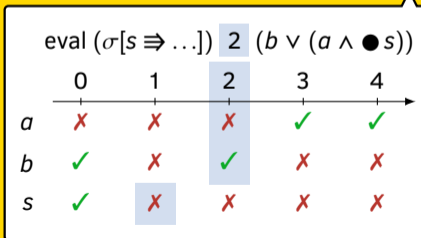
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$\varphi$



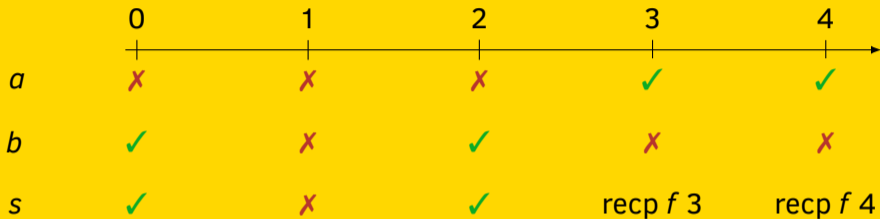
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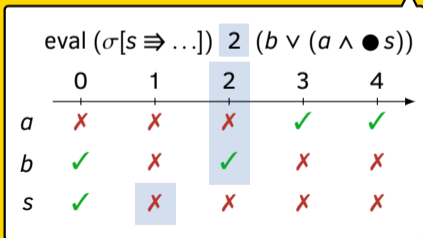
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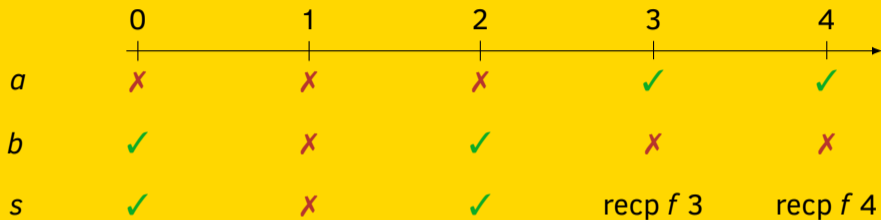
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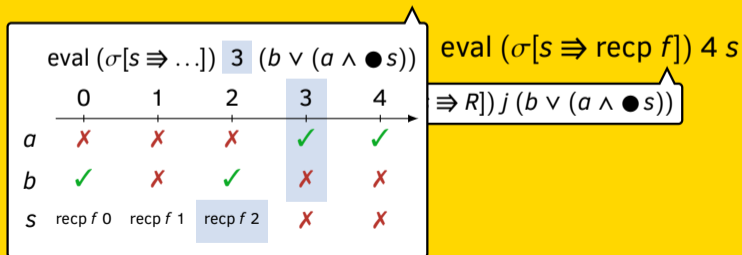
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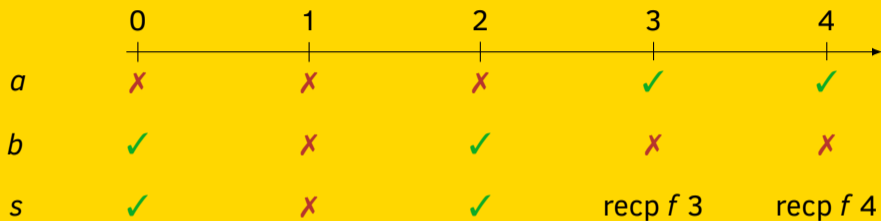
$\varphi$



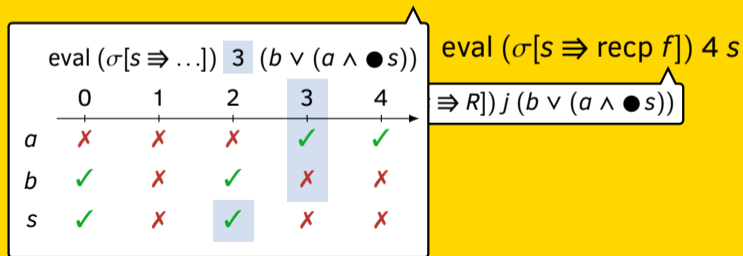
$$\text{recp } f \ i = f \ (\lambda j. \text{if } j < i \text{ then recp } f \ j \text{ else } X) \ i$$

# A picture for

$$\varphi \triangleq \text{LetPast } s := b \vee (a \wedge \bullet s) \text{ in } s$$



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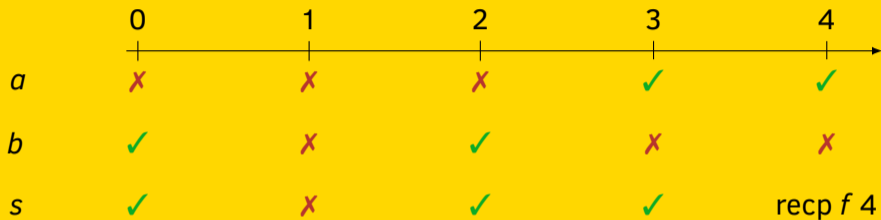


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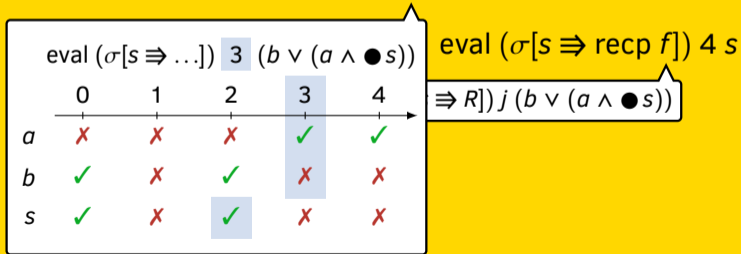


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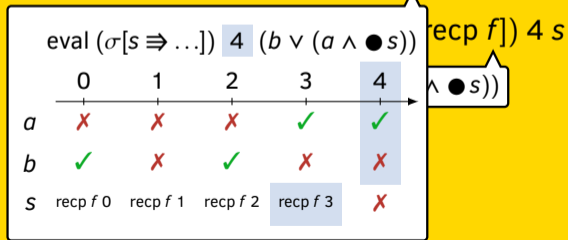
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$$\varphi \triangleq \text{LetPast } s := b \vee (a \wedge \bullet s) \text{ in } s$$

	0	1	2	3	4
<i>a</i>	X	X	X	✓	✓
<i>b</i>	✓	X	✓	X	X
<i>s</i>	✓	X	✓	✓	recp <i>f</i> 4

$\varphi$

	0	1	2	3	4
<i>a</i>	X	X	X	✓	✓
<i>b</i>	✓	X	✓	X	X
<i>s</i>	✓	X	✓	✓	X

recp *f* *i* = *f* ( $\lambda j. \text{if } j < i \text{ then recp } f j \text{ else } X$ ) *i*

# A picture for

$$\varphi \triangleq \text{LetPast } s := b \vee (a \wedge \bullet s) \text{ in } s$$

	0	1	2	3	4
$a$	X	X	X	✓	✓
$b$	✓	X	✓	X	X
$s$	✓	X	✓	✓	✓
$\varphi$					

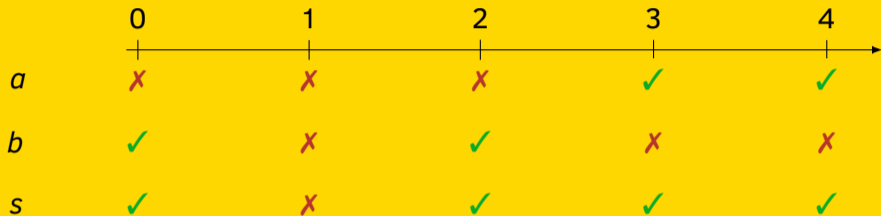
eval ( $\sigma[s \Rightarrow \dots]$ ) 4 ( $b \vee (a \wedge \bullet s)$ ) recp  $f$ ] 4  $s$

	0	1	2	3	4
$a$	X	X	X	✓	✓
$b$	✓	X	✓	X	X
$s$	✓	X	✓	✓	X

recp  $f$   $i = f$  ( $\lambda j. \text{if } j < i \text{ then recp } f j \text{ else } X$ )  $i$

# A picture for

$\varphi \triangleq \text{LetPast } s := b \vee (a \wedge \bullet s) \text{ in } s$



$\varphi$

$\text{eval } (\sigma[s \Rightarrow \text{recp } f]) \text{ } 4 \text{ } s$

$\lambda R j. \text{eval } (\sigma[s \Rightarrow R]) j (b \vee (a \wedge \bullet s))$

$\text{recp } f \text{ } i = f (\lambda j. \text{if } j < i \text{ then } \text{recp } f \text{ } j \text{ else } X) i$

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# Past guards I

Our semantics for **LetPast** and the evaluation algorithm are well-behaved only for a subset of formulas.

Well-behaved = can unfold the recursive predicate's definition iteratively;  
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Well-behaved = can unfold the recursive predicate's definition iteratively;  
evaluation makes progress.

	Formula	equivalent to	evaluation
Good:	<b>LetPast</b> $r(x) := p(x) \vee \bullet r(x)$ in $r(x)$	$\blacklozenge p(x)$	works
Bad:	<b>LetPast</b> $r(x) := p(x) \vee \circ r(x)$ in $r(x)$	$p(x)$	gets stuck

Well-behavedness is a semantic property that we approximate **syntactically**.



## Past guards II

Approximation lattice: *Unused* < *Past* < *NonFuture* < *Any*

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$$\mathfrak{A}_p(\neg\alpha) = \mathfrak{A}_p \alpha$$

$$\mathfrak{A}_p(\alpha \vee \beta) = (\mathfrak{A}_p \alpha) \sqcup (\mathfrak{A}_p \beta) \quad \mathfrak{A}_p(\alpha \wedge \beta) = (\mathfrak{A}_p \alpha) \sqcup (\mathfrak{A}_p \beta)$$

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$$\mathcal{A}_p(\bullet_I \alpha) = Past * \mathcal{A}_p \alpha$$

<i>Past</i>	*	<i>Unused</i>	=	<i>Unused</i>
<i>Past</i>	*	<i>Past</i>	=	<i>Past</i>
<i>Past</i>	*	<i>NonFuture</i>	=	<i>Past</i>
<i>Past</i>	*	<i>Any</i>	=	<i>Any</i>

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$Any$	$*$	$Unused$	$=$	$Unused$
$Any$	$*$	$-$	$=$	$Any$

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$$NonFuture * x = x$$

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⋮

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In subformulas **LetPast**  $p := \alpha$  **in**  $\beta$ , predicate  $p$  must be **past guarded**:  $\mathcal{S}_p \alpha \leq Past$ .

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Example: **LetPast**  $p := (a S_{[1,\infty]} p) \vee \diamond_{[0,3]} b$  **in**  $p$



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# Advanced Examples

Tainted hosts from the introduction

$$\text{LetPast } \textit{taint}(r, h) := \left( \left( \textit{in}(r, h) \vee \exists h'. (\bullet \textit{taint}(r, h')) \wedge \textit{com}(h', h) \right) \wedge \blacklozenge_{[0,1h]} \textit{ids}(h) \right) \vee (\bullet \textit{taint}(r, h))$$

**in**  $\textit{taint}(r, h) \wedge \textit{out}(h, r)$

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**in**  $taint(r, h) \wedge out(h, r)$

**Periodic** beacon  $b(x)$  activations with period  $t > 0$  and error  $\varepsilon < t$

**LetPast**  $periodic(x) := start(x) \vee (b(x) \wedge ((\blacklozenge_{[0,t+\varepsilon]} start(x)) \vee (\blacklozenge_{[t-\varepsilon,t+\varepsilon]} periodic(x))))$   
**in**  $stop(x) \wedge \blacklozenge_{[0,t+\varepsilon]} periodic(x)$

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**Shortest Paths** in a weighted graph (time-point = edge)

**Turing Machine** simulation (time-point 0 = input, other time-points = steps)

# Monitor performance I

Once:  $filter(x,y) \wedge \neg \blacklozenge s(x,y)$

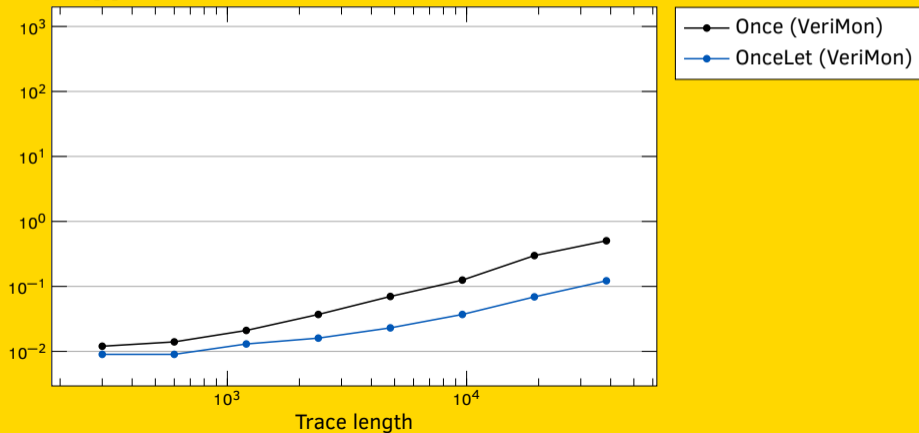
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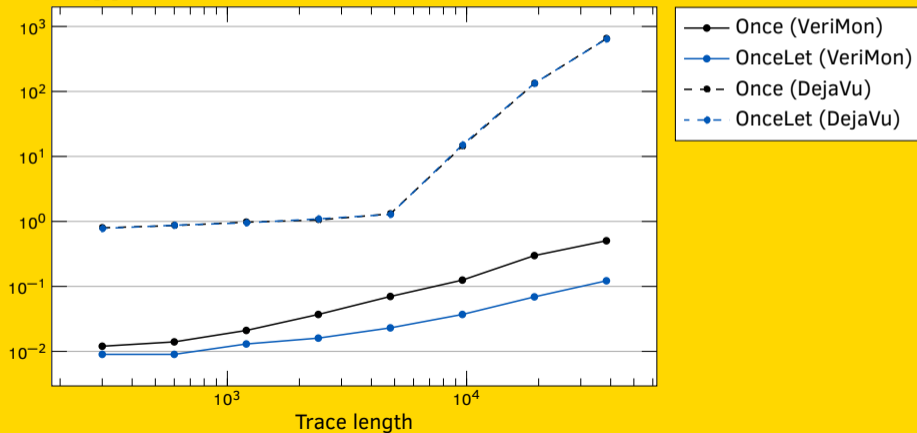


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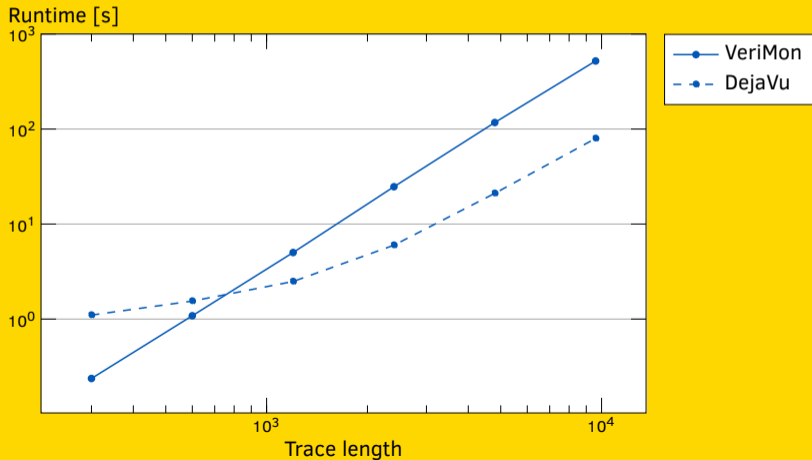
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Spawn: **LetPast**  $p(x,y) := s(x,y) \vee (\bullet p(x,y)) \vee (\exists t. (\bullet p(x,t)) \wedge s(t,y))$   
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# Future work

## 1. More precise approximation of past guards

- For example,  $p$  is not considered past guarded in  $\blacklozenge_{[10,20]}(\alpha \cup_{[0,5]} p)$
- Refine *Past* status with minimum time difference

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## 4. Optimizing the evaluation algorithm


- E.g., index datastructures to speed up relational joins

# Our paper: MFOTL meets recursive rules

## Recursive let operator in MFOTL

- Semantics only considers recursive occurrences strictly in the past
- Allows efficient evaluation (no fixpoint iteration)
- Syntactic fragment: every recursive occurrence has a past guard

## Implementation and Evaluation


- Part of the VeriMon monitor
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**Danke!  
Fragen?**